

### STUNT GROUP

- Time Limit – 1:30
- All building skills must follow USASF guidelines.
- A stunt group may consist of 4 or 5 people.
  - Those athletes must fill the position of base, base, top person, back spot, and may additionally include a front spot (although it is not required.)
- Athletes will be scored in the following categories:

	<u>Points</u>
Stunt Difficulty	15
Perfection of Routine	15
Base/Spotter Technique	20
Top Person Technique	20
Creativity & Crowd Appeal	15
Transitions & Flow of Routine	15
<b>TOTAL</b>	<b>100</b>

### PARTNER STUNT

- Time Limit – 1:30
- All building skills must follow USASF guidelines.
- A stunt group must consist of 3 people.
  - Those athletes must fill the position of base, top person, and spotter. The spotter may only assist the base with the catching of the dismount to ensure the safety of the top person, and cannot assist the base with the load-in's or stunt transitions. The spotter must follow the USASF glossary definition.
- Athletes will be scored in the following categories:

	<u>Points</u>
Stunt Difficulty	15
Perfection of Routine	15
Base Technique	20
Top Person Technique	20
Creativity & Crowd Appeal	15
Transitions & Flow of Routine	15
<b>TOTAL</b>	<b>100</b>